



This contract is between _____ (hereinafter referred to as "PURCHASER" and **THE CELTS** (hereinafter referred to as "ARTIST").
It is agreed as follows:

1. The parties agree that the Show will be held on: (date & time) _____
at: (venue name and address below)

2. Description of Show.

Show will be a musical performance with musical content decided by Band. Show will last approximately 2 hours which includes one 15 minute intermission.

No opening or additional acts may be added without permission from Artist.

3. Payment.

Compensation for the Shows will be \$ _____ guarantee, payable by **Check made out to Scottish Castle Productions LLC.**

A deposit of \$ _____

is due on the signing of this contract payable by check made out to

be paid to **Dynamic Talent International LLC**. PO Box 279727 Sacramento, CA 95827

Bank of America, N.A. P.O. Box 25118 Tampa, FL 33622-5118

State of Origin: California

Account #: 325145746771 Routing #: 121000358 Swift for USD: BOFAUS3N

contact: admin@dynamictalentint.com

Agent: James Leslie 916-218-6100 ext. 1004 james@dynamictalentint.com

Agent Ben Rossman 916-218-6100 ext. 1006 ben.rossman@dynamictalentint.com

Contract Due Date:

Balance: To be made payable to **Scottish Castle Productions LLC**. balance to be given to artist on the day of the show in form of a check.

Venue Tech contact info:
Name: _____

Email: _____

Cell phone: _____

This is a required condition for the contract to proceed; if a deposit of _____ is not tendered upon the signing of this contract, no further obligation for either party comes due.

4. Cancellation.

If full payment is not made by the time immediately prior to Band's Show, Show may be cancelled by Band, and Purchaser may not seek any damages. If Show is cancelled prior to 90 days of the performance the Band keeps Purchaser's deposit and does not require any additional fees. If the show is canceled within 90 days of the performance, then Purchaser must pay bands performance fee in its entirety. If Band is forced to cancel due to sickness or act of God at any time prior to ticket sales by Purchaser, Band must refund Fee in its entirety. A rescheduled performance may be allowed only if discussed and agreed upon by both parties, in which case, Band keeps Purchaser's deposit as 50% payment for the rescheduled date.

5. Stage

Purchaser will provide quality stage of at least: 16' width x 12' depth; and reliable power source, fit for the band's stage set up, easily accessible and made available the entire course of the performance day.

6. Food and Drink.

Backstage - 24 Bottles of water (important for **water to be at room temperature only** for singers) will be provided backstage for the band along with light refreshments (may include veggie/fruit tray, diet soda, light beer if permissible at venue). 2 meals

Lunch (for 10 performers/crew) – hot sandwiches (chicken, burgers) with chips, assorted veggie tray, soft drinks or \$15 per person cash buyout for lunch.

Dinner (for 10 to 16 band, dancers and crew max)– Full meals ie. Chicken, seafood, Indian, or Thai (no pork or beef for dinner please prior to performance) OR Purchaser will provide the Band with a cash buyout (at \$30 per person for dinner), before the start of Band's soundcheck

7. Accommodations

Tour personnel will consist of the following: 5 to 6 musicians, 2 to 3 Irish dancers and 1 TM/ FOH for a total of 10 people. A minimum of 6 to 8 double bed rooms will be provided for the night of the performance. Hotel will have consistent favorable online reviews. Hotels with complementary full hot breakfast preferred but not required ie. Hampton Inn, Fairfield Inn etc. Purchaser will consult Band TM on the location of the hotels prior the booking.

8. Sound Systems Check.

A sound check conducted by Band is required, at a time to be mutually arranged between Band and Purchaser. Sound team must have stage fully prepared for Band's arrival according to Band's Tech Sheet.

9. Security, Health, and Safety.

Purchaser warrants that Venue will be of sufficient size to safely conduct Show, that Venue is of stable construction and sufficiently protected from weather, and that there will be adequate security and/or emergency medical responders available if foreseeably necessary. Purchaser maintains sufficient personal injury/property insurance for Venue sufficient to cover foreseeable claims.

10. Indemnification.

Purchaser indemnifies and holds Band harmless for any claims of property damage or bodily injury caused by Show attendees.

11. Arbitration settles disputes.

All claims or disputes by either party from or under this Agreement will be submitted to Any court that would otherwise have had jurisdiction over the dispute will enforce both settlement by the Arbitration Service and any arbitration award. Parties will be their own costs, save that any fee charged by Arbitration Service to submit the case to Arbitration Service may be recovered from the other party in a arbitration award. Any controversies arising between the Band and Purchaser shall be resolved by the Courts of Davidson County under the laws of the state of Tennessee.

12. Advertising.

The Purchaser is required to provide substantial advertising for this event including and not limited to hanging posters in the venue and surrounding area, and advertising through any available online presence (Venue's website, newsletters, social media, ect.) starting no later than 2 month prior to this event.

13. Merchandise

One responsible adult per 500 tickets sold (over 21 years of age with cash handling experience is needed to help set up, counting in/out, selling, and packing up of Artists merchandise. Merchandise help is to arrive no later than 1 hour before the doors open to the public and shall be available to sell before, during and after the concert and remain until all customers have completely dispersed and counted out by Tour Manager. Also, need one 8' table per 400 tickets sold.

14. Labor Requirements

At least one (1) audio and one (1) Lighting personnel from the venue for load in till closing.
One (1) Merch person as noted above per 500 tickets sold
Two (2) spotlight operators unless otherwise noted

15. Taxes PURCHASER shall pay and hold ARTIST harmless of any and all taxes, fees, dues, or any other deductions to the ARTIST relating to the engagement hereunder and all sums payable to ARTIST shall be free of such things.

16. Fly Dates If your show is booked as and noted as a Fly Date as per the main contract or advanced as a Fly Date with the Tour Manager, ground transportation or a buyout may be needed. Please check with Booking Agent at the time of signing the contract to verify.

The below-signed Band Representative warrants s/he has authority to sign this agreement for Band in its entirety. The below signed Purchaser's Representative warrants s/he has authority to bind Purchaser and Venue (above).

Signature of Band Representative:

Purchaser's Signature

Purchaser's Name-Please Print

ARTIST Rep Signature

ARTIST Rep Name-Please Print



TECH RIDER

2024

Tour will need professional Audio and Lighting system as well as Backline provided at no cost to ARTIST. The following items below are for the PURCHASER and the House Technical crew to review. Please take care to follow the requirements closely, as it is important to the success of your event. If there are any points of concern, please contact ARTIST'S Production Manager to discuss prior to signing the contract.

a) SOUND CHECK

We require at least 4 hours before the doors open to conduct a full sound check.

b) LOAD-IN/SET-UP AND TEAR-DOWN/LOAD-OUT

The stage needs to be clear of any and all items (i.e. chairs, scenery, etc.). If there are permanent obstructions, they must be noted accurately to the Production Manager during the advance call. Please have the stage set and ready for the band when they arrive for load in. Please see Sec 6a for number of local crew and requirements.

c) STAGE SET UP

The stage should be at least sixteen (16) feet wide, twelve (12) feet deep, with no gaps or protrusions.

Level and smooth as possible. The following items will be needed and in approx. position as per the stage plot prior to load in where applicable.

- i) Riser - One (1) 8'x8'x1' with black skirting and a drum rug.
- ii) Three (3) sturdy black bar stools.
- iii) An area on stage left for Monitor Mix position.
- iv) six (6) quad box 110v AC power on two (2) x 20 amp circuits.

d) HOUSE LIGHTS

The venue will need to be 100% fully black at the start of the show. If an unusual situation exists in which any venue or dome lights cannot be turned off for the performance for any reason, please advise the Production Manager during the advance call. Please make arrangements for all lights not specifically required for local safety ordinances to be turned off during the performance. This specifically refers to clocks, scoreboards, advertising billboards, and concessions in the hall.

e) LIGHTING

We are in need of a lighting system that has a five (5) color wash where each color completely covers the whole performance stage from downstage to upstage & stage left to stage right. Please also include up to nine (9) Lekos for band specials. If Available we also request moving head lights to be placed day of show and a console that can operate them.

f) HAZER & FOG MACHINE

Haze is an important part of an Irish music/dance show. Please provide a haze machine with a fan for this performance. Please make adequate preparations with the venue as regards to their smoke and/or fire alarms. Please speak with TM regarding professional Fog Machine specs.

g) COMMUNICATIONS

Communication between the LD and the two (2) spot light positions is needed.

h) SPOT LIGHT

ARTIST requires the use of two (2) follow spots.

i) SOUND SYSTEM

PURCHASER will provide ARTIST with a fully functioning Sound System including FOH console and processing, splitsnake, driveline, cables, mics, DI's, stands, etc.

j) PA REQUIREMENTS:

1) **IMPORTANT: ONE 2-WAY MIC SPLITTER SNAKE WITH A MINIMUM OF 32 INPUTS IS REQUIRED. SHOW CANNOT GO ON WITHOUT THIS. PLEASE CONTACT FOH ALAN WENTZ IF THIS IS NOT PERFECTLY UNDERSTOOD. THANK YOU.**

2) A professional stereo, actively processed sound system capable of producing a continuous program level of 95 dB, with peaks of 105 dB (10 dB of headroom) at the mix position of clean, crisp audio with even coverage for every seat in the house from 40 Hz to 16 kHz. If the venue does not have a sufficient sound system then it will need to be hired from a professional sound company. When possible, subs should be run separately from the house PA on an Aux send.

- a) **PA shall be completely free of hums, buzzes, mysterious crackles, and blown, rubbing or rattling drivers..** Properly aligned fills are to be deployed if necessary. Front fill(s), derived from an auxiliary, properly aligned to main PA, are required
- b) Where possible, PA should be flown.
- c) PA must include proper and adequate amplification for system provided.
- d) All proper cabling for speakers, snake and drive system with a 2 way splitter located in Monitor world.

e) DIGITAL CONSOLE FOR FOH:

If a digital console is used for FOH.

Yamaha Digital consoles are preferred. Other acceptable digital consoles are AVID (Digidesign)

(D-show, Profile or SC48), Midas and Digico will work if Yamaha is not available for FOH.

f) FOH REQUIREMENTS

One (1) FOH console with the following minimum specs:

- (a) Minimum of thirty-two (32) mono input channels.
- (b) Four (4) stereo return channels.

(c) **MONITOR REQUIREMENTS WE will be traveling with our own in ear monitor system and mixer.**

k) **MIC STANDS, MICS, DI'S, ETC**

Mics and DI's are to be provided as per input list. Please note that the input list is subject to change. Substitutions are acceptable, but must be discussed and agreed upon with ARTIST Production Manager during advance. The following are needed with regards to the Mics, Splitter, and Stands.

- (a) Two (2) Sennheiser UHF wireless mic systems with two (2) e945 handheld transmitters
 - (i) If Shure mic systems (preferably with KSM9 or Beta87a capsule. No SM 58's please)
- (b) Fresh batteries for sound check and a fresh set for the show for the above wireless units. (Pro-cell or Duracell preferred over other brands.)
- (c) ****All wireless provided must comply with all FCC and local guidelines and restrictions concerning frequencies.****
- (a) All necessary mic cables and sub snakes to patch the stage.
- (b) Six (6) short boom mic stands.
- (c) Twelve (12) tall boom stands
- (d) Four (4) straight mic stand with a round base.
- (e) Stage Power

A Minimum of six (6) quad boxes with two (2) x 20 amp circuits of 110v power will be needed. Drummer will need power and 3 DI's for track playback to FOH and Monitor. We will bring wireless for both acoustic guitars, the fiddle, and the Bodhran (Irish hand drum). The wireless have xlr outputs.

BACKLINE

PURCHASER is responsible for providing the following backline for the show. Please note that backline is subject to change. Production Manager will verify Backline needs during the advance.

i) DRUM KIT – Pearl (Reference Pure, Masters or Similar), DW, Yamaha

- 22" kick drum
- 10" or 12" Rack Tom (mounted on tom stand or clamps)
- 14" floor tom (needs tom legs, no tom stands)
- 16" floor tom (needs tom legs, no tom stands)
- 14" Snare Drum (Pearl Brass Sensitone, Reference Maple or Similar)
- (1) Full Drum Shield

ii) DRUM HARDWARE – DW, Ludwig, or Tama

- (1) HiHat stand (2 Legs)
- (1) Snare Drum Stand
- (1) Tom Mount Stand
- (3) Boom Arm Cymbal Stands
- (1) splash cymbal arm attachment or its own stand
- (1) Pearl RedLine Single Pedal (Or DW 9000 Single Pedal)
- (1) Drum Throne (Tractor style if possible)
- (3-6) Floor Tom Legs (3 if one floor tom, 6 if 2 toms)
- (1) Drum Rug

iii) CYMBALS – SABIAN Cymbals (HHX, AAX, or similar)

- 22" Ride (dry/dark)
- 20" Crash
- 18" Crash
- 14" or 15" hi hats
- 8" or 10" splash

iv) DRUM HEADS

- Drum heads must be new and installed. Please bring a spare snare head top & bottom.
- Snare head: Remo controlled sound coated black dot
- Toms: Remo clear Ambassadors
- Kick: Either Remo Powersonic Clear or Evans EMAD

II) BASS AMP & CABINET One (1) - Professional quality bass guitar Combo amp or Head and speaker cabinet. (Aguilar Amplification, Ashdown, Ampeg and Markbass are preferred but not required) (2)
Hercules Guitar Stands (ie. 1 for guitarist and 1 for bassist)

III) GRAND PIANO One (1) In-house (venue only) grand or baby grand piano, with piano tuner after final placement on-stage, to be scheduled w/production manager, TBA day-of. If a grand piano cannot be obtained, a professional, quality, realistic sounding piano keyboard such as the Yamaha P-35 digital piano may be substituted in some cases. If using digital piano will also need, sustain pedal, and appropriate cables for stereo output to DIs, one (1) - single tier adjustable keyboard stand and piano bench."

ANY YAMAHA "P" OR "CP" SERIES KEYBOARD / STAGE PIANO WILL BE FINE , IF NO ACOUSTIC PIANO (MENTIONED ABOVE) IS AVAILABLE.

I, the PURCHASER, have read and understand that this contract rider will be treated as part of the legally binding performance contract that I have entered into with the ARTISTS. By signing below, I agree to fulfill the requirements laid out for me in this rider. I understand that if I have any questions or problems regarding this rider, I will contact ARTIST Management before signing this or the Tour Manager after this agreement is signed well in advance of the date of the event to discuss the situation and come to a reasonable, agreeable resolution to the situation at hand. Furthermore, I understand the importance of all the items covered in this rider.

Purchaser Signature

Date

Purchaser Name - Please Print

ARTIST Rep Signature

Date

ARTIST Rep Name - Please Print

THE CELTS INPUT LIST

Channel	Instrument	Mic/DI	Details	Stand	Notes
1	Kick	Audix D6 / Beta 52		Short Boom	
2	Snare	Audix i5 / Sm57		Short Boom	
3	High Hat	Audix adx 51 / Sm81		Short Boom	
4	Rack 1	Audix D2 / Beta98 / e904		Clip On Mounts	
5	Floor 1	Audix D6, D4 / Beta 52 / e904		Clip On Mounts	
6	Floor 2	Audix D6, D4 / Beta 52 / e904		Clip On Mounts	
7	Ovh L - SR	Audix adx 51 / Sm81 / KSM137		Tall Tripod Boom	
8	Ovh R - SL	Audix adx 51 / Sm81 / KSM137		Tall Tripod Boom	
9	Bodhran	Clip on mic			Hand drum, no pickup
10	E Bass	DI			
11	UP Bass	DI			
12	Guitar 1 Cutaway	DI / 1/4" Cable			
13	Guitar 2	DI / 1/4" Cable			
14	Fiddle 1 Maggie	DI / 1/4" Cable			
15	Piano L	DI			
16	Piano R	DI			
17	Banjo	DI We provide			
18	Bobro	DI We provide			
19	Pipe Chanter (Hi)	Audix adx 51 / Sm81 / KSM137		Short Tripod Boom	
20	Piper Vox / Whistle	Sennheiser , Sm58		Tall Tripod Boom	
21	Matt Vox	Sennheiser , Shure	Wireless	Tall Tripod Boom	Venue Provided
22	Ric Vox	Sennheiser , Shure	Wireless	Tall Tripod Boom	Venue Provided
23	Maggie Vox	Sennheiser , Shure	Wireless	Tall Tripod Boom	Venue Provided
24	Floor Mics For Dancers	PCC160 / Beta 91	Any Boundary Mic	X	Across the front of the stage
25	Floor Mics For Dancers	PCC160 / Beta 91	Any Boundary Mic	X	evenly placed
26	Floor Mics For Dancers	PCC160 / Beta 91	Any Boundary Mic	X	
26					
27					
28					
29					
30					
31					
32					